# Quantum error correcting codes

March 4

#### Plan

- ▶ 1. Introduction
- ▶ 2. The Shor code
- ► 3. CSS codes
- ► 4. Stabilizer codes
- ► 5. More general error models

Introduction

# **1.Introduction**

Constructing a quantum computer

 $\Rightarrow$ 

error protection mechanism : impossibility to be completely isolated from the environment : decoherence

Introduction

# Very tough issue?

- **Problem 1:** Not enough to protect  $|0\rangle$  and  $|1\rangle$ , every linear combination  $\alpha |0\rangle + \beta |1\rangle$  must be protected as well
- **Problem 2 :** Much richer error model than for classical bits
- **Problem 3 :** Impossibility result ("no cloning theorem")
- **Problem 4 :** Measure modifies the qubit !

## 2. A first example : the Shor code

Shor

#### **Error model**

Much richer error model than for bits

• qubit inversion(X)

 $\begin{array}{ll} |0\rangle & \rightarrow |1\rangle \\ |1\rangle & \rightarrow |0\rangle \end{array}$ 

• phase error (Z)

$$\begin{array}{ll} |0\rangle & \rightarrow |0\rangle \\ |1\rangle & \rightarrow - |1\rangle \end{array}$$

• both! (Y)

$$\begin{array}{ll} |0\rangle & \rightarrow -i \, |1\rangle \\ |1\rangle & \rightarrow i \, |0\rangle \end{array}$$

#### The Pauli group

single qubit Pauli group  $\mathcal{G}_1$  :

$$\{\pm I, \pm X, \pm Y, \pm Z, \pm iI, \pm iX, \pm iY, \pm iZ\}.$$

Pauli group over n qubits  $\mathcal{G}_n$  :  $\mathcal{G}_1 \otimes \mathcal{G}_1 \cdots \otimes \mathcal{G}_1$ 

$$\mathcal{G}_n \equiv \{I, X, Y, Z\}^n \times \{\pm 1, \pm i\}$$

Shor

#### **Two error models**

- ▶ Depolarizing channel : each qubit undergoes an error X, Y, Z with probability  $\frac{p}{3}$ , and is not modified with probability 1 p.
- Quantum erasure channel : each qubit is erased with probability p (and it is known if the qubit has been erased or not). when the qubit is not erased, it is not affected by any noise. If erased, the qubit undergoes a transformation I, X, Y, Z with probability <sup>1</sup>/<sub>4</sub> for each of them

#### A code correcting one qubit inversion

 $\begin{array}{ll} |0\rangle & \rightarrow |000\rangle \\ |1\rangle & \rightarrow |111\rangle \end{array}$ 



This is NOT the repetition code !  $\alpha |0\rangle + \beta |1\rangle \rightarrow \alpha |000\rangle + \beta |111\rangle$   $\neq$  $(\alpha |0\rangle + \beta |1\rangle)^{\otimes 3}$ 

### Exercise

Give a circuit that realizes the encoding, i.e. a circuit performing the unitary transformation

 $\begin{array}{cccc} |0\rangle & |00\rangle & \mapsto & |000\rangle \\ |1\rangle & |00\rangle & \mapsto & |111\rangle \end{array}$ 

# Solution



Shor

## An example

#### Idea

Measure without destroying the state, for  $|x, y, z\rangle$  "observe"  $y \oplus z, x \oplus z$  :

 $\iff$ 

measure according to  $C \oplus C_1 \oplus C_2 \oplus C_3$ .

 $\mathsf{Code} = \mathsf{Vect}(|000\rangle, |111\rangle)$ 

 $C_1 = \operatorname{Vect}(|100\rangle, |011\rangle) \ C_2 = \operatorname{Vect}(|010\rangle, |101\rangle) \ C_3 = \operatorname{Vect}(|001\rangle, |110\rangle)$ 

#### **Example : error on the** 2-th qubit

```
\begin{array}{ll} \alpha \left| 010 \right\rangle + \beta \left| 101 \right\rangle \\ \downarrow & \text{measure : "we are in } C_2" \\ \alpha \left| 010 \right\rangle + \beta \left| 101 \right\rangle & \text{N.B. same state!} \\ \downarrow & \text{inverting 2-th qubit} \\ \alpha \left| 000 \right\rangle + \beta \left| 111 \right\rangle \end{array}
```

# Exercise

Give a circuit that performs the decoding

## **Solution**



Shor

More general errors can also be corrected:

```
|000\rangle \rightsquigarrow a |000\rangle + b |100\rangle + c |010\rangle + d |001\rangle
```

Same decoding algorithm : measure according to  $C \oplus C_1 \oplus C_2 \oplus C_3$  :

- with prob.  $|a|^2$  observe "no error" and get  $|000\rangle$ ,
- with prob.  $|b|^2$  observe "error on the first qubit", after measuring we get  $|100\rangle$  and invert the first qubit.



$$\alpha |000\rangle + \beta |111\rangle \rightsquigarrow \alpha |000\rangle - \beta |111\rangle \in C$$

error of type Z = error of type X in the basis

$$\begin{aligned} |\psi_0\rangle &\stackrel{\text{def}}{=} & \frac{|0\rangle + |1\rangle}{\sqrt{2}} \\ |\psi_1\rangle &\stackrel{\text{def}}{=} & \frac{|0\rangle - |1\rangle}{\sqrt{2}} \end{aligned}$$

In this base the error acts as :

$$egin{array}{ccc} \psi_0 
angle & \leadsto & |\psi_1 
angle \ \psi_1 
angle & \leadsto & |\psi_0 
angle \end{array}$$

This gives the following encoding :

$$\alpha |0\rangle + \beta |1\rangle \to \alpha |\psi_0\rangle |\psi_0\rangle |\psi_0\rangle + \beta |\psi_1\rangle |\psi_1\rangle |\psi_1\rangle.$$

### Exercise

Give the corresponding encoding circuit, i.e. a circuit that corresponds to the unitary transform U such that

 $\begin{array}{cccc} |0\rangle & |00\rangle & \mapsto & |\psi_0\rangle & |\psi_0\rangle \\ |1\rangle & |00\rangle & \mapsto & |\psi_1\rangle & |\psi_1\rangle & |\psi_1\rangle \end{array}$ 

# **Solution**



Shor

# Correcting both types of error

Concatenation



codage protecteurcontrolcontrol les erreurs (P)control

codage protecteur contre les erreurs (I)

# Encoding

$$|0\rangle \to (|0\rangle + |1\rangle)^{\otimes 3} \to (|000\rangle + |111\rangle)^{\otimes 3}$$
$$|1\rangle \to (|0\rangle - |1\rangle)^{\otimes 3} \to (|000\rangle - |111\rangle)^{\otimes 3}$$

# Decoding

 $(|010\rangle + |101\rangle)(|100\rangle - |011\rangle)(|000\rangle + |111\rangle)$   $\downarrow \text{ correct the (X) errors}$   $(|000\rangle + |111\rangle)(|000\rangle - |111\rangle)(|000\rangle + |111\rangle)$   $\downarrow \text{ correct the (Z) errors}$  $(|000\rangle + |111\rangle)(|000\rangle + |111\rangle)(|000\rangle + |111\rangle)$ 

# Exercise

- 1. Show that the Shor code corrects all X, Y and Z errors on one qubit
- 2. Find an error on  $2 \ {\rm qubits}$  which can not be corrected by Shor's code

# Solution

- 1. done in one step for X and Z errors, Y errors are corrected in two steps since Y=iXZ
- 2. two X errors on the same block

## 3. The CSS codes

### 3. The CSS codes

- CSS = Calderbank-Shor-Steane codes
- ► A construction of quantum codes from classical codes
- Shor's code is a CSS code
- Construction based on two classical codes: the first one corrects X errors, the other Z errors

#### **Classical linear code**

**Definition 1.** [binary linear code] A binary linear code  $\mathcal{C}$  is a subspace of  $\mathbb{F}_2^n$ Can be specified by a basis

$$\mathcal{C} = \mathsf{Vect}\{\mathbf{c}_1, \dots, \mathbf{c}_k\}$$

**Definition 2.** [length and dimension] n is the length of C and k the dimension of  $\mathcal{C}$  as a subspace of  $\mathbb{F}_2^n$  is the dimension of the code

**Definition 3.** [Generator matrix] The generator matrix of a code C is a matrix G whose rows span the code

$$\mathcal{C} = \{\mathbf{xG} | \mathbf{x} \in \mathbb{F}_2^k\}.$$

#### Parity-check matrix and dual code

**Definition 4.** [dual code] The dual code  $\mathcal{C}^{\perp}$  of a linear code  $\mathcal{C} \subset \mathbb{F}_2^n$  is defined by

$$\mathcal{C}^{\perp \det} \{ \mathbf{x} \in \mathbb{F}_2^n : \mathbf{x} \cdot \mathbf{c} = 0, \ \forall \mathbf{c} \in \mathbb{C} \}$$

**Definition 5.** [parity-check matrix] The parity-check matrix of a linear code C of dimension k and length n is an  $(n - k) \times n$  matrix **H** whose kernel is the code:

$$\mathcal{C} = \{ \mathbf{x} \in \mathbb{F}_2^n | \mathbf{H} \mathbf{x}^t = 0 \}.$$

#### **Minimum distance**

**Definition 6.** [minimum distance] The minimum distance d

$$d \stackrel{\text{def}}{=} \min\{d_H(x, y); x \neq y \in code\}$$

 $d_H$  : Hamming distance

Fact 1.

$$d = \min\{w_H(x), x \neq 0 \in code\}$$

 $w_H$  : Hamming weight

error correction capacity :  $\stackrel{\text{def}}{=} \lfloor \frac{d-1}{2} \rfloor$  = maximum number of errors that are always corrected by a decoder which outputs the closest codeword

# Exercise: proving that there are codes with large minimum distance

We assume here that a binary code C of length n is drawn at random by choosing an  $(n-k) \times n$  parity-check matrix for it uniformly at random.

- 1. Let  $\mathbf{x} \in \mathbb{F}_2^n \setminus \{0\}$ . Compute  $\operatorname{\mathbf{Prob}}(x \in \mathcal{C})$
- 2. Compute  $\mathbb{E}(n_t)$  where  $n_t \stackrel{\text{def}}{=}$  number of codewords in  $\mathcal{C}$  of weight t
- 3. What is  $\mathbb{E}(n_{\leq t})$  where  $n_{\leq t} \stackrel{\text{def}}{=}$  number of non-zero codewords of weight  $\leq t$  ?
- 4. What can you say when  $\mathbb{E}(n_{\leq t}) < 1$  ?
- 5. Let  $h(x) \stackrel{\text{def}}{=} -x \log_2(x) (1-x) \log_2(1-x)$ . By using  $\sum_{i=1}^{t-1} {n \choose i} \le 2^{nh(t/n)}$  which holds whenever  $t/n \le 1/2$  prove that there exists a code of minimum distance  $\ge t$  and dimension  $\ge k$  as soon as

$$1 - h(t/n) > k/n$$

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#### **Solution**

1.  $\operatorname{Prob}(\mathbf{x} \in \mathcal{C}) = \frac{1}{2^{n-k}}$ 

2.

$$n_t = \sum_{x:|x|=t} 1_{x \in \mathcal{C}}$$
  

$$\Rightarrow \mathbb{E}(n_t) = \sum_{x:|x|=t} \mathbb{E}(1_{x \in \mathcal{C}})$$
  

$$= \sum_{x:|x|=t} \operatorname{Prob}(x \in \mathcal{C})$$
  

$$= \frac{\binom{n}{t}}{2^{n-k}}$$

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$$n_{\leq t} = \sum_{s=1}^{t} n_s$$
$$\Rightarrow \mathbb{E}(n_{\leq t}) = \sum_{s=1}^{t} \mathbb{E}(n_s)$$
$$= \frac{\sum_{s=1}^{t} \binom{n}{s}}{2^{n-k}}$$

4. When  $\mathbb{E}(n_{\leq t}) < 1$  there exists a code in this family of minimum distance  $\geq t+1$ 

5. Since  $\mathbb{E}(n_{\leq t-1}) \leq 2^{nh(t/n)+k-n} < 1$  if 1 - h(t/n) > k/n we have the desired result (and the code is necessarily of dimension  $\geq k$ ).

#### **CSS** Construction

▶ defined from two binary linear codes  $C_X$  and  $C_Z$  satisfying

$$\mathcal{C}_Z^\perp \subset \mathcal{C}_X$$

**Definition 7.** [CSS code] The CSS code associated to the pair  $(C_X, C_Z)$  is the quantum code generated by the basis

$$\bar{w}\rangle = \frac{1}{\sqrt{2^{k_Z^\perp}}} \sum_{v \in C_Z^\perp} |v+w\rangle$$

where w is a set of representatives of the  $2^k$  cosets of  $\mathcal{C}_Z^{\perp}$  in  $\mathcal{C}_X$  where

$$k \stackrel{\text{def}}{=} \dim(C_X) - \underbrace{C_Z^{\perp}}_{k_Z^{\perp}}$$

#### **Exercise : the Shor code**

Show that the following codes are CSS codes and give  $(\mathcal{C}_X, \mathcal{C}_Z)$  for them

- 1. **Vect**  $\{|000\rangle, |111\rangle\}$
- 2. Vect  $\{(|0\rangle + |1\rangle)^{\otimes 3}, (|0\rangle |1\rangle)^{\otimes 3}\}$
- 3. the Shor code Vect  $\{(|000\rangle + |111\rangle)^{\otimes 3}, (|000\rangle |111\rangle)^{\otimes 3}\}$
## **Solution**

1.

2.

$$\mathcal{C}_{Z}^{\perp} = \{000\}$$
  
 $\mathcal{C}_{Z} = \{0,1\}^{3}$   
 $\mathbf{G}_{X} = (1 \ 1 \ 1)$ 

$$\mathcal{C} = \operatorname{Vect} \left\{ \sum_{x:|x| \text{ even}} |x\rangle + \sum_{x:|x| \text{ odd}} |x\rangle, \sum_{x:|x| \text{ even}} |x\rangle - \sum_{x:|x| \text{ odd}} |x\rangle \right\}$$
$$= \operatorname{Vect} \left\{ \sum_{x:|x| \text{ even}} |x\rangle, \sum_{x:|x| \text{ odd}} |x\rangle \right\}$$
$$\mathcal{C}_{Z}^{\perp} = \{000, 011, 101, 110\}, \ \mathbf{G}_{Z} = \begin{pmatrix} 1 & 1 & 1 \end{pmatrix}$$
$$\mathcal{C}_{X} = \{0, 1\}^{3}$$

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### **Exercise: the Steane code**

Let  $C_X = C_Z$  be given by the following parity matrix

$$\mathbf{H} = \begin{bmatrix} 0 & 1 & 1 & 1 & 1 & 0 & 0 \\ 1 & 0 & 1 & 1 & 0 & 1 & 0 \\ 1 & 1 & 0 & 1 & 0 & 0 & 1 \end{bmatrix}$$

- 1. Prove that  $\mathbf{H}\mathbf{H}^{\mathsf{T}} = 0$
- 2. Prove that  $\mathcal{C}_Z^{\perp} \subset \mathcal{C}_X$
- 3. Give a description of the CSS code associated to  $(C_X, C_Z)$

### **Solution**

- 1. obvious
- 2. obvious
- 3.  $C_X$  and  $C_Z$  have as generator matrix

$$\mathbf{G} = \begin{pmatrix} 1 & 0 & 0 & 0 & 0 & 1 & 1 \\ 0 & 1 & 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 & 1 & 1 & 1 \end{pmatrix}$$

The first row of **G** and the all 1 vector **1** does not belong to  $C_Z^{\perp}$ . The code is generated by the two states

$$\begin{aligned} |\bar{0}\rangle &= \sum_{v \in \mathcal{C}_{Z}^{\perp}} |v\rangle \\ |\bar{1}\rangle &= \sum_{v \in \mathcal{C}_{Z}^{\perp}} |\mathbf{1} + v\rangle \end{aligned}$$

CSS

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#### Action of t X errors on a CSS code

 $\mathbf{e} \in \{0,1\}^n$  s.t.  $|\mathbf{e}| = t$  and

$$\frac{1}{\sqrt{2^{k_Z^{\perp}}}} \sum_{\mathbf{v} \in C_Z^{\perp}} |\mathbf{v} + \mathbf{w}\rangle \rightsquigarrow \frac{1}{\sqrt{2^{k_Z^{\perp}}}} \sum_{\mathbf{v} \in C_Z^{\perp}} |\mathbf{v} + \mathbf{w} + \mathbf{e}\rangle$$

- ► The affine spaces  $\mathbf{x} + \mathcal{C}_X$  in  $\{0,1\}^n$  are disjoint  $\Rightarrow$  the spaces **Vect**  $\{|\mathbf{x} + \mathbf{c}_X\rangle, \mathbf{c}_X \in \mathcal{C}_X\}$  define a projective measurement
- ▶ We recover e if  $2t + 1 \le d_X$ ,  $d_X \stackrel{\text{def}}{=}$  minimum distance of  $C_X$ .
- ▶ Action of  $C_X$  : correct X errors

### Action of t Z errors on a CSS code

 $\mathbf{e} \in \{0,1\}^n$  s.t. |e| = t representing phase errors

$$\frac{1}{\sqrt{2^{k_Z^{\perp}}}} \sum_{\mathbf{v} \in C_Z^{\perp}} |\mathbf{v} + \mathbf{w}\rangle \rightsquigarrow \frac{1}{\sqrt{2^{k_Z^{\perp}}}} \sum_{\mathbf{v} \in C_Z^{\perp}} (-1)^{(\mathbf{v} + \mathbf{w}) \cdot \mathbf{e}} |\mathbf{v} + \mathbf{w}\rangle$$

Idea : correct phase errors by correcting X errors in the Hadamard basis Reminder :

$$H^{\otimes n}: |x\rangle \to \frac{1}{\sqrt{2^n}} \sum_{y} (-1)^{x \cdot y} |y\rangle$$

### **Correcting phase errors**

$$\frac{1}{\sqrt{2^{k_Z^{\perp}}}} \sum_{\mathbf{v} \in C_Z^{\perp}} (-1)^{(\mathbf{v}+\mathbf{w}).\mathbf{e}} |\mathbf{v}+\mathbf{w}\rangle \stackrel{H^{\otimes n}}{\mapsto} \frac{1}{\sqrt{2^{k_Z^{\perp}+n}}} \sum_{\substack{\mathbf{x} \in \{0,1\}^n \\ \mathbf{v} \in C_Z^{\perp}}} (-1)^{(\mathbf{v}+\mathbf{w}).(\mathbf{e}+\mathbf{x})} |\mathbf{x}\rangle$$

Note that

$$\sum_{\substack{\mathbf{x}\in\{0,1\}^n\\\mathbf{v}\in C_Z^{\perp}}} (-1)^{(\mathbf{v}+\mathbf{w}).(\mathbf{e}+\mathbf{x})} |\mathbf{x}\rangle = \sum_{\substack{\mathbf{y}\in\{0,1\}^n\\\mathbf{v}\in C_Z^{\perp}}} (-1)^{(\mathbf{v}+\mathbf{w}).\mathbf{y}} |\mathbf{y}+\mathbf{e}\rangle$$
$$= \sum_{\mathbf{y}} (-1)^{\mathbf{w}.\mathbf{y}} \sum_{\mathbf{v}\in C_Z^{\perp}} (-1)^{\mathbf{v}.\mathbf{y}} |\mathbf{y}+\mathbf{e}\rangle$$

### **Correcting phase errors(II)**

Since 
$$\sum_{\mathbf{v}\in C_Z^{\perp}}(-1)^{\mathbf{v}\cdot\mathbf{y}} = |C_Z^{\perp}|$$
 if  $\mathbf{y}\in C_Z$  and 0 else, we obtain  
$$\sum_{\substack{\mathbf{x}\in\{0,1\}^n\\\mathbf{v}\in C_Z^{\perp}}}(-1)^{(\mathbf{v}+\mathbf{w})\cdot(\mathbf{e}+\mathbf{x})} |\mathbf{x}\rangle = |C_Z^{\perp}| \sum_{\mathbf{y}\in C_Z}(-1)^{\mathbf{w}\cdot\mathbf{y}} |\mathbf{y}+\mathbf{e}\rangle.$$

Result : In the new basis, this results in X errors ! We use now a projective measurement according to the decomposition of the cosets of  $C_Z$ 

### Simultaneous correction of X and Z errors

Same procedure

$$\frac{1}{\sqrt{2^{k_Z^{\perp}}}} \sum_{\mathbf{v} \in C_Z^{\perp}} |\mathbf{v} + \mathbf{w}\rangle \rightsquigarrow \frac{1}{\sqrt{2^{k_Z^{\perp}}}} \sum_{\mathbf{v} \in C_Z^{\perp}} (-1)^{(\mathbf{v} + \mathbf{w}) \cdot \mathbf{e}_2} |\mathbf{v} + \mathbf{w} + \mathbf{e}_1\rangle$$

where  $e_1 \in \{0,1\}^n$  represents the X errors and  $e_2$  the Z errors

**Result** : We can correct  $\lfloor \frac{d_X-1}{2} \rfloor$  errors de type X et  $\lfloor \frac{d_Z-1}{2} \rfloor$  errors of type Z, where  $d_X$  is the minimum distance of  $C_X$  and  $d_Z$  is the minimum distance of  $C_Z$ 

### Exercise

Compute  $(d_X, d_Z)$  for

- 1. the Steane code
- 2. the Shor code

CSS

### **Solution**

- 1.  $(d_X, d_Z) = (3, 3)$
- 2.  $(d_X, d_Z) = (3, 2)...$

## 4. The stabilizer codes

## 4. The stabilizer codes

- 1. A class of codes containing the CSS codes
- 2. Many similarities with classical linear codes
- 3. Powerful framework for defining/manipulating/constructing/understanding quantum codes

### The $\mathcal{G}_1$ error group

$$XZ = -ZX = -iY$$
$$XY = -YX = iZ$$
$$YZ = -ZY = -iX$$

 $\Rightarrow$  the elements of  $\mathcal{G}_1$  commute or anti-commute

### The $\mathcal{G}_n$ error group

> The elements of  $\mathcal{G}_n$  commute or anti-commute

A simple criterion :  $E_1 \dots E_n$  and  $E'_1 \dots E'_n$ commute iff  $\#\{i : E_i E'_i = -E'_i E_i\}$  is even

**Example :** XXI and XYX anti-commute and XXI and ZZZ commute

## Definition

- Let S be an abelian subgroup of  $\mathcal{G}_n$  where all the elements are of order 2 and  $-1 \notin S$ , we call such a subgroup a stabilizer subgroup
- ▶ The stabilizer code C associated to S is the subspace of  $\mathcal{H}^{\otimes n}$  defined by

$$\mathcal{C} = \{ |\psi\rangle \in \mathcal{H}^{\otimes n} | \forall M \in \mathcal{S}, M | \psi\rangle = |\psi\rangle \}$$

### **Fundamental property**

**Proposition 1.** If the stabilizer subgroup is generated by n - k independent generators, then the dimension of the quantum code is  $2^k$ .

**Proof :** by induction on n - k.

n-k=1,  $\mathcal{S}=\{I,M\}$ . The eigenvalues of M are  $\pm 1$ . Let N be such that NM=-NM. We have

$$M |\psi\rangle = |\psi\rangle \Leftrightarrow MN |\psi\rangle = -N |\psi\rangle.$$

 $\Rightarrow N$  swaps the eigenspaces associated to 1 and -1.  $\Rightarrow$  the two spaces have the same dimension, i.e  $2^{n-1}$ . S generated by j independent elements of order  $2 M_1, M_2, \ldots, M_j$ Induction hypothesis satisfied by n - k = j - 12 crucial arguments:

**Lemma 1.** For a stabilizer group S generated by t generators of order 2 we have  $|\mathcal{N}(S)| = 2^{2n+2-t}$ .

**Lemma 2.** There exists  $N \in \mathcal{G}_n$  that commutes with  $M_1, \ldots, M_{j-1}$  and anticommutes with  $M_j$ .

Indeed, let  $S_t = \langle M_1, \dots, M_t \rangle$ .  $|\mathcal{N}(S_{j-1})| = 2^{2n-j+3}$  then  $|\mathcal{N}(S_j)| = 2^{2n-j+2}$ .

Let N commute with  $M_1, \ldots, M_{j-1}$  and anti-commute with  $M_j$ . Let

$$V \stackrel{\text{def}}{=} \{ |\psi\rangle : M_i |\psi\rangle = |\psi\rangle, 1 \le i \le j-1 \}$$
  

$$V_1 \stackrel{\text{def}}{=} \{ |\psi\rangle : M_i |\psi\rangle = |\psi\rangle, 1 \le i \le j \}$$
  

$$V_2 \stackrel{\text{def}}{=} \{ |\psi\rangle : M_i |\psi\rangle = |\psi\rangle, 1 \le i \le j-1, M_j |\psi\rangle = - |\psi\rangle \}$$

We have

$$V = V_1 \oplus V_2$$
 and  $NV_1 = V_2$ .

Therefore dim  $V_1 = \frac{\dim V}{2} = 2^{n-j}$ .

# Syndrome

For  $E, F \in \mathcal{G}_n$  we denote by

 $E \star F \stackrel{\text{def}}{=} 0$  if E and F commute and 1 else

for a choice  $M_1, \ldots, M_{n-k}$  of generators of S the syndrome associated to  $E \in S$ is  $\sigma(E) \stackrel{\text{def}}{=} (M_i \star E)_{1 \le i \le n-k}$ 

# Syndrome (II)

syndrome can be obtained by a measurement.

- ▶ Let  $s \in \{0,1\}^{n-k}$ , there exists E(s) of syndrome s.
- ▶ Let C be the code stabilized by S and  $C(s) \stackrel{\text{def}}{=} E(s)C$ . We have

$$\mathcal{C}(s) = \{ |\psi\rangle : M_i |\psi\rangle = (-1)^{s_i} |\psi\rangle \}$$
$$\mathcal{H}^{\otimes n} = \bigoplus_{s \in \{0,1\}^{n-k}}^{\perp} \mathcal{C}(s)$$

# Analogies

Linear codes	stabilizer codes
k bits encoded in $n$ bits subs. of dimension $k$	$k$ qubits encoded in $n$ qubits subs. of dimension $2^k$
parity-check matrix ${f H}$ n-k rows, $n$ columns syndrome $\in \{0,1\}^{n-k}$	generator set of $\mathcal{S}$ $n-k$ generators of $\mathcal{G}_n$ syndrome $\in \{0,1\}^{n-k}$

# Decoding

### Decoding steps

- Computing the syndrome by a projective measurement : quantum step
- Determining the most likely error : classical step
- Inverting the error : quantum step

# Decoding(II)

- For a stabilizer code C associated to  $S = \langle S_1, \ldots, S_{n-k} \rangle$  we can distinguish two types of errors with 0 syndrome
  - those which belong to S (type **G**), such an error E is harmless: for all  $|\psi\rangle \in C$  we have  $E |\psi\rangle = |\psi\rangle$
  - those which do not belong to S (type **B**), such an error E is harmful: it is impossible that  $E |\psi\rangle = |\psi\rangle$  for all  $|\psi\rangle \in C$

## Minimum distance and error correction capacity

Minimum distance
 d<sup>def</sup> = min{|E| : E of type B}
 Error correction capacity
 [d - 1/2]
 decoding success : E<sup>-1</sup><sub>estimée</sub>E<sub>canal</sub> of type G

### **Exercise : a first example**

- 1. Let  $C = \text{Vect}(|000\rangle, |111\rangle)$ . Show that this code is a stabilizer code
- 2. Determine the errors of  $\mathcal{G}_3$  that are no detected by the code. Which are harmful? Which are harmless? What is the smallest error that can not be corrected ?

#### **Exercise : a second example**

Let

$$\begin{aligned} |\psi_0\rangle &= \frac{|0\rangle + |1\rangle}{\sqrt{2}} \\ |\psi_1\rangle &= \frac{|0\rangle - |1\rangle}{\sqrt{2}} \end{aligned}$$

Show that the code generated by  $|\psi_0\rangle |\psi_0\rangle |\psi_0\rangle$  and  $|\psi_1\rangle |\psi_1\rangle |\psi_1\rangle$  is a stabilizer code. Give the set of errors of minimum weight that are not detected. Which are harmful ? Which are harmless ? What is the smallest error that can not be corrected ?

## **Exercise : revisiting Shor's code**

- 1. Show that the Shor code is a stabilizer code
- 2. Show that there are errors of weight 1 that can be corrected without inverting the error. Determine all errors of this type
- 3. Did you experience the same phenomenon with the two previous codes?

# Solution

1.

$$S = \langle S_X, S_Z \rangle$$

$$S_X = \langle XXXXXXIII, IIIXXXXXX \rangle$$

$$S_Z = \langle H_Z \rangle (\text{ generated by the rows of } H_Z )$$

$$H_Z = \begin{pmatrix} Z & Z & I & I & I & I & I & I \\ I & Z & Z & I & I & I & I & I & I \\ I & I & I & Z & Z & I & I & I & I \\ I & I & I & I & Z & Z & I & I & I \\ I & I & I & I & I & Z & Z & I \\ I & I & I & I & I & I & Z & Z \end{pmatrix}$$

2. The set of errors  ${\cal E}$  of weight 1 is given by the rows of the matrix E

3. No

### **Exercise : CSS codes**

- 1. Show that any CSS code is a stabilizer code
- 2. Give a set of stabilizers for the Steane code

### **Exercise : the 5 qubit code**

Consider the stabilizer code associated to  $S = \langle XZZXI, IXZZX, XIXZZ, ZXIXZ \rangle$ .

- 1. Show that every error in  $\mathcal{G}_5$  of weight 1 or 2 has a syndrome  $\neq 0$
- 2. Find a harmful error of weight 3
- 3. How many errors can be corrected by such a code ?
- 4. In which sense is this code better than Steane's code ?

### Solution



2. E = XXIZI

**3**. 1

4.  $R = \frac{1}{5} > \frac{1}{7}$ 

general model

## 5. General error model

### Exercise

Consider the stabilizer code on 3 qubits given by  $S = \langle ZZI, IZZ \rangle$ . Assume that the error is given by the unitary transform  $U \otimes U \otimes U$  with

$$U = \begin{pmatrix} \cos \delta & i \sin \delta \\ i \sin \delta & \cos \delta \end{pmatrix}$$

with  $\delta \ll 1$ . What is the effect of the decoding algorithm we saw for this code?

### **General error model**

Code correcting t errors and error unitary  $T = (I + R)^{\otimes n}$  with  $||R|| \leq \epsilon$ .

$$\begin{split} I+R &= (1+O(\epsilon))I+O(\epsilon)X+O(\epsilon)Y+O(\epsilon)Z\\ T &= \sum_{A:|A|\leq t} R^{\otimes A}\otimes I^{\otimes \bar{A}} + \sum_{A:|A|>t} R^{\otimes A}\otimes I^{\otimes \bar{A}}\\ \sum_{A:|A|>t} R^{\otimes A}\otimes I^{\otimes \bar{A}} &\leq \sum_{j>t} \binom{n}{j} \|R\|^j = O(\epsilon^{t+1}) \end{split}$$