

## [Help](#)

```
#include <stdlib.h>
#include "
href../../../../mod/variancegamma1d/variancegamma1d_std/variancegamma1d_std_h_src.p
#include "
href../../../../common/math/wienerhopf_h_src.pdfmath/wienerhopf.h"

#if defined(PremiaCurrentVersion) && PremiaCurrentVersion < (2009+2) //The "#els
static int CHK_OPT(AP_fastwhamerdig_vg)(void *Opt, void *Mod)
{
    return NONACTIVE;
}
int CALC(AP_fastwhamerdig_vg)(void *Opt, void *Mod, PricingMethod *Met)
{
    return AVAILABLE_IN_FULL_PREMIA;
}
#else

/*////////////////////////////////////*/
static int wh_vg_amerdigital(double Spot, double sigma, double theta, double kap
                                double r, double divid,
                                double T, double h, double Strike1,
                                double rebate,
                                double er, long int step,
                                double *ptprice, double *ptdelta)
{
    double ptprice1, ptdelta1, mu, qu, om;
    double lm1, lp1, num = 1., nup = 1., cm, cp;

    double alfa, beta;
    double sig2 = sigma * sigma;

    int upordown = 1;
    alfa = sqrt(theta * theta + 2.0 * sig2 / kappa) / sig2;
    beta = theta / sig2;
    cp = 1.0 / kappa;
    cm = cp;
    lp1 = alfa + beta;
    lm1 = beta - alfa;
```

```

if (upordown == 0)
{
    om = lm1 < -2. ? 2. : (-lm1 + 1.) / 2.;
}
else
{
    om = lp1 > 1. ? -1. : -lp1 / 2.;
}

mu = r - divid + cp * (log(alfa * alfa - (beta + 1) * (beta + 1)) - log(alfa *

if (mu < 0.0)
{
    nup = 1;
    num = 0;
}
else if (mu >= 0.0)
{
    nup = 0;
    num = 1;
}

qu = r + cp * (log(alfa * alfa - (beta + om) * (beta + om)) - log(alfa * alfa

fastwienerhopf(3, mu, qu, om, 0, upordown, 2, Spot, lm1, lp1,
                num, nup, cm, cp, r, divid,
                T, h, Strike1, Strike1, rebate,
                er, step, &ptprice1, &ptdelta1);

//Price
*ptprice = ptprice1;
//Delta
*ptdelta = ptdelta1;

return OK;
}

//=====
int CALC(AP_fastwhamerdig_vg)(void *Opt, void *Mod, PricingMethod *Met)
{

```

```

TYPEOPT *ptOpt = (TYPEOPT *)Opt;
TYPEMOD *ptMod = (TYPEMOD *)Mod;
double r, divid, strike, spot, rebate;

NumFunc_1 *p;
int res;

r = log(1. + ptMod->R.Val.V_DOUBLE / 100.);
divid = log(1. + ptMod->Divid.Val.V_DOUBLE / 100.);
p = ptOpt->PayOff.Val.V_NUMFUNC_1;
strike = p->Par[0].Val.V_DOUBLE;
spot = ptMod->S0.Val.V_DOUBLE;

rebate = p->Par[1].Val.V_DOUBLE;

res = wh_vg_amerdigital(spot, ptMod->Sigma.Val.V_PDOUBLE, ptMod->Theta.Val.V_D
                        r, divid,
                        ptOpt->Maturity.Val.V_DATE - ptMod->T.Val.V_DATE, Met-
                        Met->Par[0].Val.V_DOUBLE, Met->Par[2].Val.V_INT2,
                        &(Met->Res[0].Val.V_DOUBLE), &(Met->Res[1].Val.V_DOUBL

return res;

}

static int CHK_OPT(AP_fastwhamerdig_vg)(void *Opt, void *Mod)
{
    // Option* ptOpt=(Option*)Opt;
    // TYPEOPT* opt=(TYPEOPT*)(ptOpt->TypeOpt);

    if ((strcmp(((Option *)Opt)->Name, "DigitAmer") == 0))
        return OK;

    return WRONG;
}

#endif //PremiaCurrentVersion
static int MET(Init)(PricingMethod *Met, Option *Opt)
{

```

```

static int first = 1;

if (first)
{
    Met->Par[0].Val.V_PDOUBLE = 2.0;
    Met->Par[1].Val.V_PDOUBLE = 0.01;
    Met->Par[2].Val.V_INT2 = 600;

    first = 0;
}

return OK;
}

PricingMethod MET(AP_fastwhamerdig_vg) =
{
    "AP_FastWHDig_VG",
    { {"Scale of logprice range", DOUBLE, {100}, ALLOW},
      {"Space Discretization Step", DOUBLE, {500}, ALLOW},
      {"TimeStepNumber", INT2, {100}, ALLOW},
      {" ", PREMIA_NULLTYPE, {0}, FORBID}
    },
    CALC(AP_fastwhamerdig_vg),
    { {"Price", DOUBLE, {100}, FORBID},
      {"Delta", DOUBLE, {100}, FORBID},
      {" ", PREMIA_NULLTYPE, {0}, FORBID}
    },
    CHK_OPT(AP_fastwhamerdig_vg),
    CHK_split,
    MET(Init)
};

```