

[Help](#)

```
#include <stdlib.h>
#include "
href../../mod/bs1d/bs1d_std/bs1d_std_h_src.pdfbs1d_std.h"
#define PRECISION 1.0e-7 /*Precision for the localization of FD methods*/

typedef struct InfoOfBlock
{
    int *IndexFirstOfBlock;
    int *IndexLastOfBlock;
    int *NextBlock;
    int *PreviousBlock;
    long FirstBlock;
    long LastBlock;
    int *ForwardSol;
    int *BackwardSol;
    int Size;
} InfoOfBlock;

static int BackwardPass(int N, double *ZZ, double *Bfor, double *Zfor,
                        double *Bbac, double *Zbac, long *Npiv,
                        long *Npass, long *p, InfoOfBlock *Info, double *A,
                        double *B, double *C, double *Q, long NOfBlock);

static void ForElimination(long Indexp, long Indexd, double *ZZ, double *Bfor, d
{
    double x;
    long Index;

    for (Index = Indexp + 1; Index <= Indexd; Index++)
    {
        x = A[Index - 1] / Bfor[Index - 2];
        Bfor[Index - 1] = B[Index - 1] - x * C[Index - 2];
        Zfor[Index - 1] = -Q[Index - 1] - x * Zfor[Index - 2];
    }

    ZZ[Indexd] = Zfor[Indexd - 1] / Bfor[Indexd - 1];

    return;
}
```

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static void BacElimination(long Indexp, long Indexd, double *ZZ, double *Bbac, d
{
    double x;
    long Index;

    for (Index = Indexd - 1; Index >= Indexp; Index--)
    {
        x = C[Index - 1] / Bbac[Index];
        Bbac[Index - 1] = B[Index - 1] - x * A[Index];
        Zbac[Index - 1] = -Q[Index - 1] - x * Zbac[Index];
    }

    ZZ[Indexp] = Zbac[Indexp - 1] / Bbac[Indexp - 1];

    return;
}

```

```

static int SolEquation(int N, double *ZZ, double *Bfor, double *Zfor, double *Bb
{
    int *forsol, *bacsol;
    long IndexBloc, FORLIM1, Index, Ip, Id;

    forsol = malloc((N + 1) * sizeof(int));
    if (forsol == NULL)
        return 1;
    bacsol = malloc((N + 1) * sizeof(int));
    if (bacsol == NULL)
        return 1;

    for (IndexBloc = 0; IndexBloc < NOfBlock; IndexBloc++)
    {
        forsol[IndexBloc] = Info.ForwardSol[IndexBloc];
        bacsol[IndexBloc] = Info.BackwardSol[IndexBloc];
        Ip = Info.IndexFirstOfBlock[IndexBloc + 1];
        Id = Info.IndexLastOfBlock[IndexBloc + 1];

        while (forsol[IndexBloc] == FALSE && bacsol[IndexBloc] == FALSE)
        {

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        ForElimination(Ip, Id, ZZ, Bfor, Zfor, A, B, C, Q);
        forsol[IndexBloc] = TRUE;
    }
    if (forsol[IndexBloc] == TRUE)
    {
        FORLIM1 = Ip;
        for (Index = Id - 1; Index >= FORLIM1; Index--)
            ZZ[Index] = (Zfor[Index - 1] - C[Index - 1] *
                        ZZ[Index + 1]) / Bfor[Index - 1];
    }
    if (bacsol[IndexBloc] == TRUE)
    {
        FORLIM1 = Id;
        for (Index = Ip + 1; Index <= FORLIM1; Index++)
            ZZ[Index] = (Zbac[Index - 1] - A[Index - 1] *
                        ZZ[Index - 1]) / Bbac[Index - 1];
    }
}

free(forsol);
free(bacsol);

return OK;

}

static int MethodA(int N, long *NB1, long *NSigneChange, InfoOfBlock *Info, double
{
    long Neg;
    int *Np, *Nd;
    long FORLIM, Index;

    Np = malloc((N + 1) * sizeof(int));
    if (Np == NULL)
        return 1;
    Nd = malloc((N + 1) * sizeof(int));
    if (Nd == NULL)
        return 1;

    if (Q[0] < 0 || S[0] > 0)
    {

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        Neg = 1;
        *NSigneChange = 0;
        *NB1 = 1;
        Np[1] = 1;
        Nd[1] = 1;
    }
else
{
    Neg = 0;
    *NSigneChange = 0;
    *NB1 = 0;
}
for (Index = 2; Index < N; Index++)
{
    if (Neg == 1)
    {
        if (Q[Index - 1] < 0 || S[Index - 1] > 0)
        {
            Nd[*NB1]++;
            Neg = 1;
        }
        else
        {
            (*NSigneChange)++;
            Neg = 0;
        }
    }
    else
    {
        if (Q[Index - 1] < 0 || S[Index - 1] > 0)
        {
            (*NSigneChange)++;
            (*NB1)++;
            Np[*NB1] = Index;
            Nd[*NB1] = Index;
            Neg = 1;
        }
        else
            Neg = 0;
    }
}

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    }

for (Index = 0; Index < N; Index++)
{
    Info->IndexFirstOfBlock[Index] = 0;
    Info->IndexLastOfBlock[Index] = 0;
    Info->NextBlock[Index] = 0;
    Info->PreviousBlock[Index] = 0;

}

Info->IndexFirstOfBlock[0] = 0;
Info->IndexLastOfBlock[0] = N;
for (Index = 1; Index < N; Index++)
{
    Info->ForwardSol[Index - 1] = FALSE;
    Info->BackwardSol[Index - 1] = FALSE;
}

FORLIM = *NB1;
for (Index = 1; Index <= FORLIM; Index++)
{
    Info->IndexFirstOfBlock[Index] = Np[Index];
    Info->IndexLastOfBlock[Index] = Nd[Index];
}

FORLIM = *NB1;
for (Index = 1; Index < FORLIM; Index++)
    Info->NextBlock[Index] = Index + 1;
Info->NextBlock[*NB1] = 0;
FORLIM = *NB1;
for (Index = 2; Index <= FORLIM; Index++)
    Info->PreviousBlock[Index] = Index - 1;
Info->PreviousBlock[1] = 0;
if (*NB1 == 0)
{
    Info->FirstBlock = 0;
    Info->LastBlock = 0;
}
else
{
    Info->FirstBlock = 1;
    Info->LastBlock = *NB1;
}

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    free(Nd);
    free(Np);

    return OK;
}

static void MethodB(int N, long *NOfBlock, long *NbreSigneChange, InfoOfBlock *
                    double *A, double *B, double *C, double *Q, double *S, int

{
    long IndexPrime, FORLIM, FORLIM1, Index, Ip, Id;

    if (s11 == TRUE)
    {
        MethodA(N, NOfBlock, NbreSigneChange, Info, Q, S);
        SolEquation(N, ZZ, Bfor, Zfor, Bbac, Zbac, A, B, C, Q, *Info, *NOfBlock);
        FORLIM = *NOfBlock;
        for (Index = 1; Index <= FORLIM; Index++)
        {
            Ip = Info->IndexFirstOfBlock[Index];
            Id = Info->IndexLastOfBlock[Index];
            FORLIM1 = Id;
            for (IndexPrime = Ip; IndexPrime <= FORLIM1; IndexPrime++)
            {
                if (ZZ[IndexPrime] <= 0)
                    s11 = FALSE;
            }
        }
    }
    if (s11 == FALSE)
    {
        for (Index = 1; Index < N; Index++)
            S[Index - 1] = 0.0;
        MethodA(N, NOfBlock, NbreSigneChange, Info, Q, S);
    }

    return;
}

```

```

static void ForFondreDeuxBloc(InfoOfBlock *Info, long *Indexd, long NBloc)
{
    long nk, nnk;

    nk = Info->NextBlock[NBloc];
    nnk = Info->NextBlock[nk];
    *Indexd = Info->IndexLastOfBlock[nk];
    Info->IndexLastOfBlock[NBloc] = *Indexd;
    Info->PreviousBlock[nnk] = Info->PreviousBlock[nk];
    Info->NextBlock[NBloc] = Info->NextBlock[nk];

    return;
}

```

```

static void BacFondreDeuxBloc(InfoOfBlock *Info, long *Indexp, long NBloc)
{
    long nk, nnk;

    nk = Info->PreviousBlock[NBloc];
    nnk = Info->PreviousBlock[nk];
    *Indexp = Info->IndexFirstOfBlock[nk];
    Info->IndexFirstOfBlock[NBloc] = *Indexp;
    Info->NextBlock[nnk] = Info->NextBlock[nk];
    Info->PreviousBlock[NBloc] = Info->PreviousBlock[nk];

    return;
}

```

```

static int ForwardPass(int N, double *ZZ, double *Bfor, double *Zfor,
                      double *Bbac, double *Zbac, long *Npiv,
                      long *Npass, long *p, InfoOfBlock *Info, double *A,
                      double *B, double *C, double *Q, long NOfBlock)
{
    long NBloc, NNextBlock, I, II, Ip, Id;
    double d = 0., x;
    int *forsol, *bacsol;

    forsol = malloc((N + 1) * sizeof(int));
}

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if (forsol == NULL)
    return 1;
bacsol = malloc((N + 1) * sizeof(int));
if (bacsol == NULL)
    return 1;

*Npiv = 0;
(*Npass)++;
NBloc = Info->FirstBlock;

do
{
    if (NBloc == 0)
    {
        if (*Npiv == 0 && *Npass >= 2)
            SolEquation(N, ZZ, Bfor, Zfor, Bbac, Zbac, A, B, C, Q, *Info, NOfBlo
        else
            BackwardPass(N, ZZ, Bfor, Zfor, Bbac, Zbac, Npiv, Npass, p, Info, A,
        }
    else
    {
        NNextBlock = Info->NextBlock[NBloc];
        forsol[NBloc - 1] = Info->ForwardSol[NBloc - 1];
        bacsol[NBloc - 1] = Info->BackwardSol[NBloc - 1];
        if (forsol[NBloc - 1] == TRUE && *Npass >= 3)
            NBloc = NNextBlock;
        else
        {
            Ip = Info->IndexFirstOfBlock[NBloc];
            Id = Info->IndexLastOfBlock[NBloc];
            if (Id == N - 1)
                NBloc = NNextBlock;
            else
            {
                while (forsol[NBloc - 1] == FALSE)
                {
                    ForElimination(Ip, Id, ZZ, Bfor, Zfor, A, B, C, Q);
                    forsol[NBloc - 1] = TRUE;
                    Info->ForwardSol[NBloc - 1] = forsol[NBloc - 1];
                }
            }
        }
    }
}

```



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    }

do
{
    if (Id == N - 1)
        NBloc = NNextBlock;
    else
    {
        d = ZZ[Id] * A[Id] + Q[Id];
        if (ZZ[Id + 2] != 0)
            d += ZZ[Id + 2] * C[Id];
        if (d >= 0)
            NBloc = NNextBlock;
        else
        {
            (*p)++;
            (*Npiv)++;
            Id++;
            Info->IndexLastOfBlock[NBloc] = Id;
            Info->BackwardSol[NBloc - 1] = FALSE;
            x = A[Id - 1] / Bfor[Id - 2];
            Bfor[Id - 1] = B[Id - 1] - x * C[Id - 2];
            Zfor[Id - 1] = -Q[Id - 1] - x * Zfor[Id - 2];
            ZZ[Id] = Zfor[Id - 1] / Bfor[Id - 1];
            I = Info->IndexFirstOfBlock[NNextBlock];
            if (Id + 1 == I)
            {
                II = Info->IndexLastOfBlock[NNextBlock];
                ForElimination(Id, II, ZZ, Bfor, Zfor, A, B, C);
                ForFondreDeuxBloc(Info, &Id, NBloc);
            }
        }
    }
}

while ((Id != (N - 1)) && (d < 0));
NBloc = NNextBlock;
}
}
}

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```

    }
    while (NBloc != 0);

    if (*Npiv == 0 && *Npass >= 2)
        SolEquation(N, ZZ, Bfor, Zfor, Bbac, Zbac, A, B, C, Q, *Info, NOfBlock);
    else
        BackwardPass(N, ZZ, Bfor, Zfor, Bbac, Zbac, Npiv, Npass, p, Info, A, B, C, Q,
                      NOfBlock);

    free(forsol);
    free(bacsol);

    return OK;
}

static int BackwardPass(int N, double *ZZ, double *Bfor, double *Zfor,
                        double *Bbac, double *Zbac, long *Npiv,
                        long *Npass, long *p, InfoOfBlock *Info, double *A,
                        double *B, double *C, double *Q, long NOfBlock)
{
    long NBloc, NPreviousBlock, I, II, Ip, Id;
    double d, x;
    int *forsol, *bacsol;

    forsol = malloc((N + 1) * sizeof(int));
    if (forsol == NULL)
        return 1;
    bacsol = malloc((N + 1) * sizeof(int));
    if (bacsol == NULL)
        return 1;

    *Npiv = 0;
    (*Npass)++;
    NBloc = Info->LastBlock;
    do
    {
        if (NBloc == 0)
        {
            if (*Npiv == 0 && *Npass >= 2)

```

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        SolEquation(N, ZZ, Bfor, Zfor, Bbac, Zbac, A, B, C, Q, *Info, NOfBlo
    else
        ForwardPass(N, ZZ, Bfor, Zfor, Bbac, Zbac, Npiv, Npass, p, Info, A,
    }
else
{
    NPreviousBlock = Info->PreviousBlock[NBloc];
    forsol[NBloc - 1] = Info->ForwardSol[NBloc - 1];
    bacsol[NBloc - 1] = Info->BackwardSol[NBloc - 1];
    if (bacsol[NBloc - 1] == TRUE && *Npass >= 3)
        NBloc = NPreviousBlock;
    else
    {
        Ip = Info->IndexFirstOfBlock[NBloc];
        Id = Info->IndexLastOfBlock[NBloc];
        if (Ip == 1)
            NBloc = NPreviousBlock;
        else
        {
            while (bacsol[NBloc - 1] == FALSE)
            {
                BacElimination(Ip, Id, ZZ, Bbac, Zbac, A, B, C, Q);
                bacsol[NBloc - 1] = TRUE;
                Info->BackwardSol[NBloc - 1] = bacsol[NBloc - 1];
            }

            do
            {
                if (Ip == 1)
                    NBloc = NPreviousBlock;
                else
                {
                    d = ZZ[Ip] * C[Ip - 2] + Q[Ip - 2];
                    if (ZZ[Ip - 2] != 0)
                        d += ZZ[Ip - 2] * A[Ip - 2];
                    if (d >= 0)
                        NBloc = NPreviousBlock;
                    else
                    {
                        (*p)++;
                        (*Npiv)++;

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        Ip--;
        Info->IndexFirstOfBlock[NBloc] = Ip;
        Info->ForwardSol[NBloc - 1] = FALSE;
        x = C[Ip - 1] / Bbac[Ip];
        Bbac[Ip - 1] = B[Ip - 1] - x * A[Ip];
        Zbac[Ip - 1] = -Q[Ip - 1] - x * Zbac[Ip];
        ZZ[Ip] = Zbac[Ip - 1] / Bbac[Ip - 1];
        I = Info->IndexLastOfBlock[NPreviousBlock];
        if (Ip - 1 == I)
        {
            II = Info->IndexFirstOfBlock[NPreviousBlock];
            BacElimination(II, Ip, ZZ, Bbac, Zbac, A, B, C,
                           BacFondreDeuxBloc(Info, &Ip, NBloc));
        }
    }
}

while ((Ip != 1) && (d < 0));
NBloc = NPreviousBlock;
}

}

}

while (NBloc != 0);
if (*Npiv == 0 && *Npass >= 2)
    SolEquation(N, ZZ, Bfor, Zfor, Bbac, Zbac, A, B, C, Q, *Info, NOfBlock);
else
    ForwardPass(N, ZZ, Bfor, Zfor, Bbac, Zbac, Npiv, Npass, p, Info, A, B, C, Q,
                NOfBlock);

free(forsol);
free(bacsol);

return OK;

}

int AlgCrayner(int N, double *Z, int ssl, double *A, double *B, double *C, double *Q)
{
    double *ZZ, *Bbac, *Bfor, *Zbac, *Zfor;

```

```

long NOfBlock, NbreSigneChange, Npiv, Npass, p, Index, Ip, Id;
InfoOfBlock Info;

ZZ = malloc((N + 1) * sizeof(double));
if (ZZ == NULL)
    return 1;
Bbac = malloc((N + 1) * sizeof(double));
if (Bbac == NULL)
    return 1;
Bfor = malloc((N + 1) * sizeof(double));
if (Bfor == NULL)
    return 1;
Zbac = malloc((N + 1) * sizeof(double));
if (Zbac == NULL) return 1;
Zfor = malloc((N + 1) * sizeof(double));
if (Zfor == NULL)
    return 1;

Info.Size = N + 1;

Info.IndexFirstOfBlock = malloc((N + 1) * sizeof(int));
if (Info.IndexFirstOfBlock == NULL)
    return 1;
Info.IndexLastOfBlock = malloc((N + 1) * sizeof(int));
if (Info.IndexLastOfBlock == NULL)
    return 1;
Info.NextBlock = malloc((N + 1) * sizeof(int));
if (Info.NextBlock == NULL)
    return 1;
Info.PreviousBlock = malloc((N + 1) * sizeof(int));
if (Info.PreviousBlock == NULL)
    return 1;
Info.ForwardSol = malloc((N + 1) * sizeof(int));
if (Info.ForwardSol == NULL)
    return 1;
Info.BackwardSol = malloc((N + 1) * sizeof(int));
if (Info.BackwardSol == NULL)
    return 1;

for (Index = 1; Index < N; Index++)
{

```

```

        Bfor[Index - 1] = B[Index - 1];
        Bbac[Index - 1] = B[Index - 1];
        Zfor[Index - 1] = -Q[Index - 1];
        Zbac[Index - 1] = -Q[Index - 1];
        ZZ[Index] = 0.0;
    }
    ZZ[0] = 0.0;
    ZZ[N] = 0.0;

    Npass = 0;
    p = 0;
    MethodB(N, &NOfBlock, &NbresigneChange, &Info, ZZ, Bfor, Zfor, Bbac, Zbac, A,
    Ip = Info.IndexFirstOfBlock[1];
    Id = Info.IndexLastOfBlock[NOfBlock];
    if (Ip <= N - Id)
        ForwardPass(N, ZZ, Bfor, Zfor, Bbac, Zbac, &Npiv, &Npass, &p, &Info, A, B, C)
    else
        BackwardPass(N, ZZ, Bfor, Zfor, Bbac, Zbac, &Npiv, &Npass, &p, &Info, A, B, C)

    for (Index = 1; Index < N; Index++)
        Z[Index - 1] = ZZ[Index];

    free(ZZ);
    free(Bbac);
    free(Bfor);
    free(Zbac);
    free(Zfor);
    free(Info.IndexFirstOfBlock);
    free(Info.IndexLastOfBlock);
    free(Info.NextBlock);
    free(Info.PreviousBlock);
    free(Info.ForwardSol);
    free(Info.BackwardSol);

    return OK;
}

static int Cryer_84(double s, NumFunc_1 *p, double t, double r, double divid, double d)
{
    double *Obst, *A, *B, *C, *P, *S, *Z, *Q;
    double alpha, beta, gamma, h, k, vv, y, l, z, upwind_alphacoef, pricenh, pric

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```

int Index, PriceIndex, TimeIndex;
int ssl;

/*Memory Allocation*/
Obst = malloc((N + 1) * sizeof(double));
if (Obst == NULL)
    return 1;
A = malloc((N + 1) * sizeof(double));
if (A == NULL)
    return 1;
B = malloc((N + 1) * sizeof(double));
if (B == NULL)
    return 1;
C = malloc((N + 1) * sizeof(double));
if (C == NULL)
    return 1;
P = malloc((N + 1) * sizeof(double));
if (P == NULL)
    return 1;
S = malloc((N + 1) * sizeof(double));
if (S == NULL)
    return 1;
Z = malloc((N + 1) * sizeof(double));
if (Z == NULL)
    return 1;
Q = malloc((N + 1) * sizeof(double));
if (Q == NULL)
    return 1;

/*Time Step*/
k = t / (double)M;

/*Space Localisation*/
vv = sigma * sigma;
z = r - divid - vv / 2.0;
l = sigma * sqrt(t) * sqrt(log(1.0 / PRECISION)) + fabs(z) * t;

/*Space Step*/
h = 2.0 * l / (double)N;

/*Peclet Condition-Coefficient of diffusion augmented */

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if ((h * fabs(z)) <= vv)
    upwind_alphacoef = 0.5;
else
{
    if (z > 0.) upwind_alphacoef = 0.0;
    else upwind_alphacoef = 1.0;
}
vv -= z * h * (upwind_alphacoef - 0.5);

/*Lhs Factor Implicit Schema*/
alpha = k * (-vv / (2.0 * h * h) + z / (2.0 * h));
beta = 1 + k * (r + vv / (h * h));
gamma = k * (-vv / (2.0 * h * h) - z / (2.0 * h));

for (PriceIndex = 0; PriceIndex <= N - 2; PriceIndex++)
{
    A[PriceIndex] = alpha;
    B[PriceIndex] = beta;
    C[PriceIndex] = gamma;
}

/*Terminal Values*/
y = log(s);
for (PriceIndex = 1; PriceIndex < N; PriceIndex++)
    Obst[PriceIndex - 1] = (p->Compute)(p->Par, exp(y - 1 + PriceIndex * h));

for (PriceIndex = 2; PriceIndex <= N - 2; PriceIndex++)
{
    P[PriceIndex - 1] = alpha * Obst[PriceIndex - 2] +
                        beta * Obst[PriceIndex - 1] + gamma * Obst[PriceIndex]
}

P[0] = beta * Obst[0] + gamma * Obst[1];
P[N - 2] = alpha * Obst[N - 3] + beta * Obst[N - 2];

for (PriceIndex = 0; PriceIndex <= N - 2; PriceIndex++)
{
    S[PriceIndex] = 0.0;
    Z[PriceIndex] = 0.0;
}
ssl = FALSE;

```



```

/*Finite Difference Cycle*/
for (TimeIndex = 1; TimeIndex <= M; TimeIndex++)
{
    for (PriceIndex = 0; PriceIndex <= N - 2; PriceIndex++)
        Z[PriceIndex] = Z[PriceIndex] + Obst[PriceIndex];

    for (PriceIndex = 0; PriceIndex <= N - 2; PriceIndex++)
        Q[PriceIndex] = P[PriceIndex] - Z[PriceIndex];
    Q[0] += alpha * (p->Compute)(p->Par, exp(y - 1));
    Q[N - 2] += gamma * (p->Compute)(p->Par, exp(y + 1));
    /*Algorithm of Cryer*/
    AlgCraye(N, Z, ssl, A, B, C, Q, S);

    for (PriceIndex = 0; PriceIndex <= N - 2; PriceIndex++)
        S[PriceIndex] = Z[PriceIndex];

    ssl = TRUE;
}

for (PriceIndex = 0; PriceIndex <= N - 2; PriceIndex++)
    P[PriceIndex] = Z[PriceIndex] + Obst[PriceIndex];

Index = (int)floor(1 / h) - 1;

/*Price*/
*ptprice = P[Index] + (P[Index + 1] - P[Index]) * (exp(y) - exp(y - 1 + h + In

/*Delta */
pricen = P[Index + 1] + (P[Index + 2] - P[Index + 1]) * (exp(y + h) - exp(y -
pricen = P[Index - 1] + (P[Index] - P[Index - 1]) * (exp(y - h) - exp(y - 1 +
*ptdelta = (pricen - pricen) / (2 * s * h);

/*Memory Desallocation*/
free(Obst);
free(A);
free(B);
free(C);
free(P);
free(S);
free(Z);

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    free(Q);

    return OK;
}

int CALC(FD_Cryer)(void *Opt, void *Mod, PricingMethod *Met)
{
    TYPEOPT *ptOpt = (TYPEOPT *)Opt;
    TYPEMOD *ptMod = (TYPEMOD *)Mod;
    double r, divid;

    r = log(1. + ptMod->R.Val.V_DOUBLE / 100.);
    divid = log(1. + ptMod->Divid.Val.V_DOUBLE / 100.);

    return Cryer_84(ptMod->S0.Val.V_PDOUBLE, ptOpt->PayOff.Val.V_NUMFUNC_1, ptOpt)
}

static int CHK_OPT(FD_Cryer)(void *Opt, void *Mod)
{
    Option *ptOpt = (Option *)Opt;
    TYPEOPT *opt = (TYPEOPT *) (ptOpt->TypeOpt);

    if ((opt->EuOrAm). Val.V_BOOL == AMER)
        return OK;

    return WRONG;
}

static int MET(Init)(PricingMethod *Met, Option *Opt)
{
    if (Met->init == 0)
    {
        Met->init = 1;

        Met->Par[0].Val.V_INT2 = 100;
        Met->Par[1].Val.V_INT2 = 100;

    }

    return OK;
}

```

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}
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```
PricingMethod MET(FD_Cryer) =
```

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{
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    "FD_Cryer",
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    { {"SpaceStepNumber", INT2, {100}, ALLOW    }, {"TimeStepNumber", INT2, {100},
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```
        {" ", PREMIA_NULLTYPE, {0}, FORBID}
```

```
    },
```

```
    CALC(FD_Cryer),
```

```
    { {"Price", DOUBLE, {100}, FORBID}, {"Delta", DOUBLE, {100}, FORBID} , {" ", PR
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```
    CHK_OPT(FD_Cryer),
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    CHK_fdiff,
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    MET(Init)
```

```
};
```