

[Help](#)

```
#ifndef _BSCIR2D_H
#define _BSCIR2D_H

#include "
href../../../../common/optype_h_src.pdfoptype.h"
#include "
href../../../../common/var_h_src.pdfvar.h"
#include "
href../../../../common/error_msg_h_src.pdferror_msg.h"

#define TYPEMOD BSCIR2D

/* BSCIR2D World */
typedef struct TYPEMOD
{
    VAR T;
    VAR S0;
    VAR Sigma;
    VAR r0;
    VAR k;
    VAR SigmaR;
    VAR theta;
    VAR Rho;
    //VAR Mortality;
} TYPEMOD;

#endif
```