

## [Help](#)

```
#ifndef _GUYON1D_H
#define _GUYON1D_H

#include "
href../../../../common/optype_h_src.pdfoptype.h"
#include "
href../../../../common/var_h_src.pdfvar.h"

#define TYPEMOD GUYON1D

/* GUYON 1D World */
typedef struct TYPEMOD
{
    VAR T;
    VAR SO;
    VAR sigmalower;
    VAR sigmaupper;
    VAR sigmadupire;
    VAR nmonit;
} TYPEMOD;

#endif
```