

guyon1d

1 Description

Description of the model is given in [there](#)

2 Code Implementation

```
#ifndef _GUYON1D_H
#define _GUYON1D_H

#include "optype.h"
#include "var.h"

#define TYPEMOD GUYON1D

/* GUYON 1D World */
typedef struct TYPEMOD
{
    VAR T;
    VAR SO;
    VAR sigmalower;
    VAR sigmaupper;
    VAR sigmadupire;
    VAR nmonit;
} TYPEMOD;

#endif
```