

[Help](#)

```
#ifndef _QTSM2D_H
#define _QTSM2D_H

#include "
href../../../../common/optype_h_src.pdfoptype.h"
#include "
href../../../../common/var_h_src.pdfvar.h"
#include "
href../../../../common/error_msg_h_src.pdferror_msg.h"

#define TYPEMOD QTSM2D

/*QTSM2D World*/
typedef struct TYPEMOD
{
    VAR T;
    VAR x;
    VAR d0;
    VAR d;
    VAR theta;
    VAR GammaV;
    VAR SigmaV;
    VAR KappaV;

} TYPEMOD;

#endif
```