

## [Help](#)

```
#ifndef _RSTEMPEREDSTABLE1D_STD_H
#define _RSTEMPEREDSTABLE1D_STD_H

#include "
href../../../../mod/rstemperedstable1d/rstemperedstable1d_h_src.pdfstemperedstable1d_h_src.pdf
#include "
href../../../../opt/std/std_h_src.pdfstd/std.h"
#include "
href../../../../common/math/jump_h_src.pdfmath/jump.h"
#include "pnl/pnl_mathtools.h"
#include "pnl/pnl_random.h"
#include "
href../../../../common/numfunc_h_src.pdfnumfunc.h"
#include "
href../../../../common/transopt_h_src.pdftransopt.h"
#include "
href../../../../common/math/linsys_h_src.pdfmath/linsys.h"
#include <float.h>

#endif
```