

## [Help](#)

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#include "
href../../mod/cev1d/cev1d_std/cev1d_std_h_src.pdfcev1d_std.h"

#if defined(PremiaCurrentVersion) && PremiaCurrentVersion < (2019+2) //The "#els
static int CHK_OPT(TREE_Cev)(void *Opt, void *Mod)
{
    return NONACTIVE;
}
int CALC(TREE_Cev)(void *Opt, void *Mod, PricingMethod *Met)
{
    return AVAILABLE_IN_FULL_PREMIA;
}
#else

static int TreeCev(int am,double x0, NumFunc_1 *p, double T, double r, double q)
{
    int i,k,ku,kd;
    double x0s,h,hs, valnod,pu;
    double d;

    d=r-q; //drift of the diffusion

    h=T/(double)N;    //discretization of time

    // memory allocation for triangular matrices
    int *Upj;
    int *Downj;
    double *X;
    double *V;

    Upj    = (int*)malloc((2*N+1)*sizeof(int));
    Downj  = (int*)malloc((2*N+1)*sizeof(int));
    X      = (double*)malloc((2*N+1)*sizeof(double));
    V      = (double*)malloc((2*N+1)*sizeof(double));

    hs=sigma*(1-beta)*sqrt(h); // some parameters
    x0s=pow(x0,1-beta);
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    for(i=0;i<=2*N;i++)
{ /* tree initialization */
    valnod = x0s +(i-N) * hs;

    if(valnod <=0)      /* truncation at zero if we obtain negative values */
    {
        X[i]=0 ;
    }
    else{
X[i] = pow(valnod,1/(1-beta));
    }
} // End of tree initialization

    for(i=-N+1;i<=N-1;i++)
{ // research of the "good" jumps

    ku=i+1;

    kd=i-1;

    while( (d * X[N+i]) * h + X[N+i] >= X[N + ku])
ku=ku + 2;

    Upj [N+i]=ku;

    while( (d * X[N+i]) * h + X[N+i] <= X[N + kd])
kd=kd - 2;
    Downj [N+i]=kd;
}

    for (i=0;i<=N;i++) // backward calculus initialization
V[2*i]=(p->Compute)(p->Par,X[2*i]);

    for(i=N-1;i>=0;i--)
{ // backward calculus

    for(k=-i;k<=i;k=k+2)
{

        if(Upj [N+k]>i+1)
Upj [N+k]=i+1;

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    if(Downj[N+k]<=-i-1)
Downj[N+k]=-i-1;

    pu = ((d * X[N+k]) * h + X[N+k] - X[N+Downj[N+k]])/(X[N+Upj[N+k]] - X[N+Downj[N+k]]);

    if (pu<0)
pu=0;

    if (pu>1)
pu=1;

    V[N+k]=exp(-r*h)*(V[N + Upj[N+k]]*pu + V[N + Downj[N+k]]*(1-pu));
    if(am)
V[N+k]=MAX(V[N+k],(p->Compute)(p->Par,X[N+k]));
}
}

*ptprice= V[N];
*ptdelta=(V[N+1] - V[N-1])/(X[N+1] - X[N-1]);

free(Upj);
free(Downj);
free(X);
free(V);

return OK;
}

int CALC(TREE_Cev)(void *Opt, void *Mod, PricingMethod *Met)
{
    TYPEOPT *ptOpt = (TYPEOPT *)Opt;
    TYPEMOD *ptMod = (TYPEMOD *)Mod;
    int status;
    double r, divid;

    r = log(1. + ptMod->R.Val.V_DOUBLE / 100.);
    divid = log(1. + ptMod->Divid.Val.V_DOUBLE / 100.);

    status = TreeCev(ptOpt->EuOrAm.Val.V_BOOL, ptMod->S0.Val.V_PDOUBLE,
        ptOpt->PayOff.Val.V_NUMFUNC_1,

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    ptOpt->Maturity.Val.V_DATE - ptMod->T.Val.V_DATE,
    r,
    divid,
    ptMod->v.Val.V_PDOUBLE,
    ptMod->beta.Val.V_PDOUBLE, Met->Par[0].Val.V_PINT,
    &(Met->Res[0].Val.V_DOUBLE), &(Met->Res[1].Val.V_DOUBLE));

    return status;
}

static int CHK_OPT(TREE_Cev)(void *Opt, void *Mod)
{
    if ((strcmp(((Option *)Opt)->Name, "CallEuro") == 0) || (strcmp(((Option *)Opt
return OK;
    return WRONG;
}

#endif //PremiaCurrentVersion
static int MET(Init)(PricingMethod *Met, Option *Opt)
{
    if (Met->init == 0)
    {
        Met->init = 1;

        Met->Par[0].Val.V_INT2 = 100;
    }

    return OK;
}

PricingMethod MET(TREE_Cev) =
{
    "TREE_Cev",
    {"Step Numbers", INT2, {100}, ALLOW}, {" ", PREMIA_NULLTYPE, {0}, FORBID}},
    CALC(TREE_Cev),
    { {"Price", DOUBLE, {100}, FORBID}, {"Delta", DOUBLE, {100}, FORBID},
    {" ", PREMIA_NULLTYPE, {0}, FORBID}
    },
    CHK_OPT(TREE_Cev),
    CHK_ok,
    MET(Init)
}

```

};