

Programming computers with Sklml

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In several cases, parallelism can be expressed with high level schemes:

- ▶ several data, one action (data parallelism);
- ▶ several actions, several data (instruction parallelism).

The kind of data and actions on these data can also be a source of parallelism:

- ▶ product parallelism: data are (α, β) pairs, actions are pairs of functions (f_α, f_β) ;
- ▶ sum parallelism: data are of two kinds α or β , and actions are specific f_α or f_β .

Skml goals

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The Skml framework addresses the following problems:

- ▶ provide a uniform framework to express common forms of parallelism;
- ▶ provide a toolkit to compile and run programs in a fast and simple fashion;
- ▶ let the programmer quickly prototype the program to identify the bottlenecks;
- ▶ stay functional friendly (type safe, compositional);
- ▶ behave the same in parallel and sequential modes.

Sk1ml skeleton kinds

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As described above, Sk1ml provides three kinds of skeletons to express parallelism:

- ▶ data parallel skeletons;
- ▶ instruction parallel skeletons;
- ▶ control skeletons.

Complex skeletons are built by composing skeletons. A basic domain decomposition skeleton and a `if-then-else` skeleton has been written using this technique. Those composite skeletons are available in the library `sk1ml_extra`

The farm skeleton

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The farm skeleton performs the same action on a set of data.

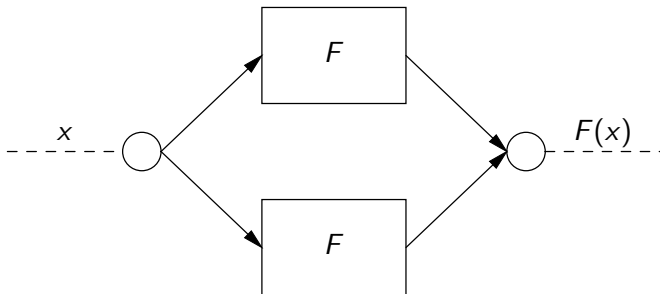


Figure: farm F skeleton graph

The product skeleton

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The *******, or product, skeleton applies a pair of functions to a pair of values in parallel.

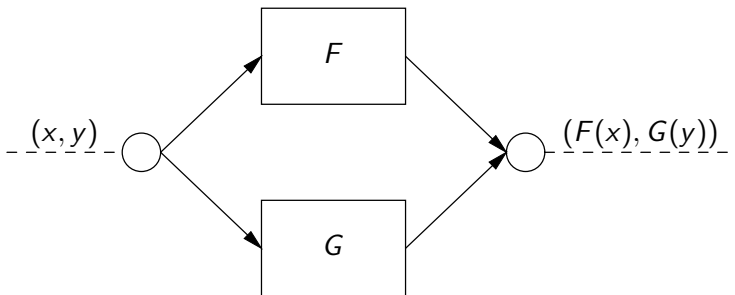


Figure: $F *** G$ skeleton graph

The pipe skeleton

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The $|||$, or pipe, skeleton is the simplest instruction parallel skeleton: it implements the parallel composition of functions.

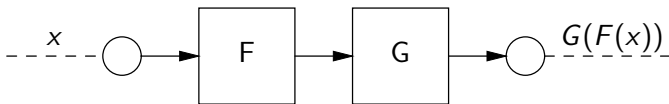


Figure: The $F ||| G$ skeleton graph

The loop skeleton

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The loop skeleton is a control skeleton: it computes the fixpoint of a function (composing a function until some predicate becomes false).

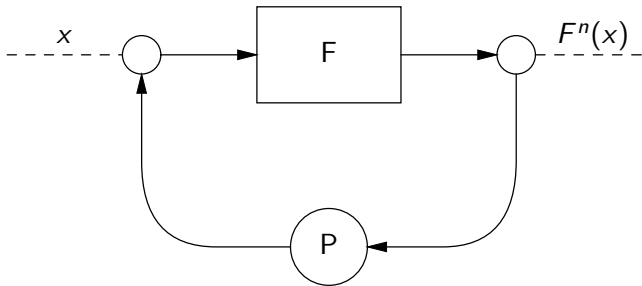


Figure: loop (P, F) skeleton graph

Simple skeleton example

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Let's define the skeleton computing the function
 $(x, y) \mapsto H(F(x), G(y))$.

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Let's define the skeleton computing the function
 $(x, y) \mapsto H(F(x), G(y))$.

```
let sk = (F *** G) ||| H;;
```

Compiling with sklm1c

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Sklml provides a compiler to compile programs either in parallel or sequential mode. This compiler wraps the relevant options to ultimately call the OCaml compiler.

The `-mode` option specifies the desired compiling mode.

```
$ sklm1c -mode seq -o hello.out hello.ml
```

Running Sklml programs

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Running sequential programs is as simple as running any program:

```
$ ./hello.out
```

Sklml provides the `sklmlrun` helper to run parallel programs:

```
$ sklmlrun ./hello.out
```